Do It Tomorrow

# Meeting

Date: 8 March 2013

Location: Annexe 1-017

**Who was present?**

All three of us were present for this meeting.

* Chairperson: Colm Mulhall
* Secretary: Daniel Hogan

**Agenda**

* Finish game prototype
* Finish player movement
* Fix menu screens
* New team leader

**Minutes**

We are due to submit our game prototype today for the Games Fleadh next week. We have got the game almost complete. We just wanted to make sure that everything works and also to streamline our code.

This meeting was mainly centred on testing our code. We also had to elect a new team leader because Rob has now left our team to begin work placement. After much consideration we elected Conor to the position.

We made a few small tweaks to scoring and enemy movement. Daniel managed to get the menu screens fully functioning. We deleted any redundant code in our game as well that has built up during our testing and design phases.

We will submit our code to Bryan and will then enter the Games Fleadh next week.